OHSAA Radio Network Program Log
2025 Boys Basketball State Championships

2025 Finals Schedule: Friday - III, IV, II … Saturday - V, VI, VII, I

Friday, March 21 Games at 1:00, 4:15, 7:30

Saturday, March 22 Games at 10:45, 2:00, 5:15, 8:30

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2025 Boys
Game 5
Div. VI Final

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Notes:

1. Affiliates listen for countdown beginning 3 minutes before network join each game.
2. Affiliates please find Skyview Satellite information in network delivery details document.
3. Network broadcasters will give cue and pause 10 seconds at the top of every hour for station ID.
4. There are 24 local avails. A one-second buffer pause will occur before and after local breaks (for network underlay).

Network Breaks: "Let's pause for these messages from the Ohio High School Athletic Association.
This is the OHSAA girls basketball state tournament on the OHSAA Radio Network and OHSAA.tv"

Local Breaks: "Let's pause for these messages from your local station. You're listening to the OHSAA Radio Network."

Boys Game 5, Div. VI State Championship
Saturday, March 22 / Network Join Time 1:40 PM; Tip at 2 PM

Actual Time	(Scoreboard)	Event	Length	Source
1:37:00	*(15:00)*	*3-minute network countdown*	*3:00*	*(Network Provides)*
1:40:00	*(12:00)*	*Beginning of Game Relay*		
1:40:00	(12:00)	Network Intro	0:20	(Network Provides)
		Welcome & Opening	1:40	Play-by-Play Announcer
1:42:00	(10:00)	4 Local Spots & Joiner	2:00	Local Avail #1 :30
				Local Avail #2 :30
				Local Avail #3 :30
				Local Avail #4 :30
				Local Joiner :10
1:44:00	(8:00)	Welcome Affiliates Script	:30	Network Announcers
		Preview Notes	3:00	Network Announcers
1:47:30	(4:30)	4 Local Spots & Joiner	2:00	Local Avail #5 :30
				Local Avail #6 :30
				Local Avail #7 :30
				Local Avail #8 :30
				Local Joiner :10
1:49:30	(2:30)	Commentary to Anthem	2:30	Network Announcers
1:52:00	(0:00)	National Anthem		(Network Will Carry for All Games)
(8 minutes to tip)		**4 Network Spots & Joiner**	2:00	**Network Spot :30**
				Network Spot :30
				Network Spot :30
				Network Spot :30
				Network Rejoiner
		Commentary to Tipoff at 2:00 PM		Network Announcers

FIRST QUARTER

Event	Source	Length	Content
Sponsor Reads	Network Announcers	-	Insert When Available
:30 Timeouts	Network Announcers	-	Sponsor Read

Championship Game TV Timeout

Event	Source	Length	Content
TV Timeout	2 Network Spots, Joiner & Read	:30	**Network Spot**
		:30	**Network Spot**
			Network Joiner

First Half Full Team Timeouts, If Taken

Event	Source	Length	Content
Full Team TO #1	1 Network Spot, Joiner & Read	:30	**Network Spot (Chocolate Milk)**
Full Team TO #2	1 Network Spot, Joiner & Read	:30	**Network Spot**
Full Team TO #3	1 Network Spot, Joiner & Read	:30	**Network Spot**

Event	Source	Length	Content
Between 1st & 2nd QTR	2 Local Spots & Joiner	1:00	Local Avail #9 :30
			Local Avail #10 :30
			Local Joiner :10

SECOND QUARTER

Event	Source	Length	Content
Sponsor Reads	Network Announcers	-	Insert When Available
:30 Timeouts	Network Announcers	-	Sponsor Read

Championship Game TV Timeout

Event	Source	Length	Content
TV Timeout	2 Network Spots, Joiner & Read	:30	**Network Spot**
		:30	**Network Spot**

HALFTIME (12:00 for finals)

Event	Source	Length	Content
Quick Wrap & Coach Interview by Sideline Reporter		:15	Analysis
Local Break	4 Local Spots & Joiner	2:00	Local Avail #11 (Underlay: Chocolate Milk)
			Local Avail #12
			Local Avail #13
			Local Avail #14
Local Joiner	Local Stations	:10	Local Joiner
OHSAA Partner Script	Network Announcers	-	Names/Slogans of OHSAA Corporate Partners
Halftime Interview	Halftime Host	6:00	TBA
Local Break	4 Local Spots & Joiner	2:00	Local Avail #15
			Local Avail #16
			Local Avail #17
			Local Avail #18
			Local Joiner (Network Music Underlay)
Disclaimer Script	Network Announcers		
Welcome Affiliates	Network Announcers		
Analysis Into 2nd Half	Network Announcers		

Boys Game 5 - D6

Reminders:

1. Broadcasters will give cue and pause 10 seconds at top of every hour for station ID (Skyview Producer).

2. A one-second buffer pause will occur before/after local avails (for network underlay).

Event	Source	Length	Content
Sponsor Reads	Network Announcers	-	Insert When Available
:30 Timeouts	Network Announcers	-	Sponsor Read

Championship Game TV Timeout

Event	Source	Length	Content
TV Timeout	2 Network Spots, Joiner & Read	:30	**Network Spot**
		:30	**Network Spot**

Second Half Full Team Timeouts, If Taken

Event	Source	Length	Content
Full Team TO #1	1 Network Spot, Joiner & Read	:30	**Network Spot**
Full Team TO #2	1 Network Spot, Joiner & Read	:30	**Network Spot**
Full Team TO #3	1 Network Spot, Joiner & Read	:30	**Network Spot**

Boys Game 5 - D6

Event	Source	Length	Content
Between 3rd & 4th QTR	2 Local Spots & Joiner	1:00	Local Avail #19 :30
			Local Avail #20 :30
			Local Joiner :10

FOURTH QUARTER

Event	Source	Length	Content
Sponsor Reads	Network Announcers	-	Insert When Available
:30 Timeouts	Network Announcers	-	Sponsor Read

Championship Game TV Timeout

Event	Source	Length	Content
TV Timeout	2 Network Spots, Joiner & Read	:30	**Network Spot**
		:30	**Network Spot**

OVERTIME

Event	Source	Length	Content
Between OT Periods	1 Network Spot, Joiner & Read	:30	**Network Spot :30**
	Network Joiner	:10	**Network Joiner**

Note: Network will not go to commercial break at any time during overtime periods, only between periods.

GAME ENDS - POSTGAME SHOW

Event	Source	Length	Content
Quick Wrap & Interview by Sideline Reporter		:30	Analysis
3 Network Spots & Joiner	3 Network Spots & Joiner	1:30	**Network Spot :30**
			Network Spot :30
			Network Spot :30
		:10	**Network Joiner**
Analysis & Stats	Network Announcers		Analysis (about 2 minutes for semifinal games)
			- Runner-up trophy ceremony during finals
			- Champion trophy ceremony during finals
3 Local Spots	4 Local Spots & Joiner	2:00	Local Avail #21
			Local Avail #22
			Local Avail #23
			Local Avail #24
			Local Joiner :10
Final Thoughts	Network Announcers	:30	
Next Game Script	Network Announcers		
Closing and Sign Off	Network Announcers		
Game Ending Relay			

Reminders:
1. Broadcasters will give cue and pause 10 seconds at top of every hour for station ID (Skyview Producer).
2. A one-second buffer pause will occur before/after local avails (for network underlay).