OHSAA Radio Network Program Log
2026 Boys Basketball State Tournament

Division VII Championship - Saturday, March 21

Tip at 4:15 PM (3:55 PM Network Join Time)
University of Dayton Arena

[Master Schedule Grid](#)

Additional Notes:

1. Affiliates listen for countdown beginning 5 minutes before network join each game.
2. Network join time is 20 minutes before game time.
3. Games at University of Dayton Arena will be available from Skyview Satellite. See network delivery details.
4. Semifinal games at Wright State and Butler High School will be available from online link only.
5. Network broadcasters will give cue and pause 10 seconds at the top of every hour for station ID.
6. There are 24 local avails. A one-second buffer pause will occur before and after local breaks (for network underlay).
7. Contact Tim Stried at tstried@ohsaa.org with questions.

Network Breaks: "Let's pause for these messages from the Ohio High School Athletic Association. This is the OHSAA boys basketball state tournament on the OHSAA Radio Network.

Local Breaks: "Let's pause for these messages from your local station. You're listening to the OHSAA Radio Network."

2026 OHSAA Boys Basketball State Tournament
Division VII Championship - Saturday, March 21 - University of Dayton Arena
Tip at 4:15 PM … Network Join Time at 3:55 PM

Actual Time	(Scoreboard)	Event	Length	Source
3:50 PM	(17:00)	5-minute network countdown	5:00	(Network Provides)
3:55 PM	**(12:00)**	**Beginning of Game Relay**		
		Network Intro	0:20	(Network Provides)
		Welcome & Opening	:40	Play-by-Play Announcer
3:56 PM	(11:00)	**4 Network Spots & Joiner**	2:00	**Network Spot :30**
				Network Spot :30
				Network Spot :30
				Network Spot :30
				Network Rejoiner
				Local Joiner :10
3:58 PM	(9:00)	Preview Notes	4:00	Network Announcers
4:02 PM	(5:00)	4 Local Spots & Joiner	2:00	Local Avail #1 :30
				Local Avail #2 :30
				Local Avail #3 :30
				Local Avail #4 :30
				Local Joiner :10
4:04 PM	(3:00)	Welcome Affiliates	1:00	Network Announcers
		Preview Notes (until 0:00)	2:00	Network Announcers
4:07 PM	(0:00)	National Anthem *(8 Minutes Until Tip)*		Network Will Carry for All Games
		4 Local Spots & Joiner	2:00	Local Avail #5 :30
				Local Avail #6 :30
				Local Avail #7 :30
				Local Avail #8 :30
				Local Joiner :10
		Commentary to Tipoff		Network Announcers

FIRST QUARTER

Event	Source	Length	Content
Sponsor Reads	Network Announcers	-	Insert When Available
:30 Timeouts	Network Announcers	-	Sponsor Read
Championship Game TV Timeout			
TV Timeout	2 Network Spots, Joiner & Read	:30	**Network Spot**
		:30	**Network Spot**
			Network Joiner
First Half Full Team Timeouts, If Taken			
Full Team TO #1	1 Network Spot, Joiner & Read	:30	**Network Spot**
Full Team TO #2	1 Network Spot, Joiner & Read	:30	**Network Spot**
Full Team TO #3	1 Network Spot, Joiner & Read	:30	**Network Spot**
Between 1st & 2nd QTR	2 Local Spots & Joiner	1:00	Local Avail #9 :30
			Local Avail #10 :30
			Local Joiner :10

SECOND QUARTER

Event	Source	Length	Content
Sponsor Reads	Network Announcers	-	Insert When Available
:30 Timeouts	Network Announcers	-	Sponsor Read

Championship Game TV Timeout

Event	Source	Length	Content
TV Timeout	2 Network Spots, Joiner & Read	:30	**Network Spot**
		:30	**Network Spot**

HALFTIME (10:00 for Semifinals, 12:00 for Finals)

Event	Source	Length	Content
Quick Wrap & Coach Interview by Sideline Reporter		Variable	Announcers and Sideline Reporter
Local Break	4 Local Spots & Joiner	2:00	Local Avail #11
			Local Avail #12
			Local Avail #13
			Local Avail #14
Local Joiner	Local Stations	:10	Local Joiner
Halftime Interview	Halftime Host	6:00	
Local Break	4 Local Spots & Joiner	2:00	Local Avail #15
			Local Avail #16
			Local Avail #17
			Local Avail #18
			Local Joiner (Network Music Underlay)
Disclaimer Script	Network Announcers		
Welcome Affiliates	Network Announcers		
Analysis Into 2nd Half	Network Announcers		

Reminders:

1. Broadcasters will give cue and pause 10 seconds at top of every hour for station ID (Skyview Producer).
2. A one-second buffer pause will occur before/after local avails (for network underlay).

THIRD QUARTER

Event	Source	Length	Content
Sponsor Reads	Network Announcers	-	Insert When Available
:30 Timeouts	Network Announcers	-	Sponsor Read

Championship Game TV Timeout

Event	Source	Length	Content
TV Timeout	2 Network Spots, Joiner & Read	:30	**Network Spot**
		:30	**Network Spot**

Second Half Full Team Timeouts, If Taken

Event	Source	Length	Content
Full Team TO #1	1 Network Spot, Joiner & Read	:30	**Network Spot**
Full Team TO #2	1 Network Spot, Joiner & Read	:30	**Network Spot**
Full Team TO #3	1 Network Spot, Joiner & Read	:30	**Network Spot**

Between 3rd & 4th QTR

Event	Source	Length	Content
Between 3rd & 4th QTR	2 Local Spots & Joiner	1:00	Local Avail #19 :30
			Local Avail #20 :30
			Local Joiner :10

Event	Source	Length	Content
Sponsor Reads	Network Announcers	-	Insert When Available
:30 Timeouts	Network Announcers	-	Sponsor Read

Championship Game TV Timeout

Event	Source	Length	Content
TV Timeout	2 Network Spots, Joiner & Read	:30	**Network Spot**
		:30	**Network Spot**

OVERTIME

Event	Source	Length	Content
Between OT Periods	1 Network Spot, Joiner & Read	:30	**Network Spot :30**
	Network Joiner	:10	**Network Joiner**

Note: Network will not go to commercial break at any time during overtime periods, only between periods.

GAME ENDS - POSTGAME SHOW

Event	Source	Length	Content
Quick Wrap & Interview by Sideline Reporter		:30	Analysis
3 Network Spots & Joiner	3 Network Spots & Joiner	1:30	**Network Spot :30**
			Network Spot :30
			Network Spot :30
		:10	**Network Joiner**
Analysis & Stats	Network Announcers		Analysis (about 2 minutes for semifinal games)
			- Runner-up trophy ceremony during finals
			- Champion trophy ceremony during finals
3 Local Spots	4 Local Spots & Joiner	2:00	Local Avail #21
			Local Avail #22
			Local Avail #23
			Local Avail #24
			Local Joiner :10
Final Thoughts	Network Announcers	:30	
Next Game Script	Network Announcers		
Closing and Sign Off	Network Announcers		
Game Ending Relay			

Reminders:

1. Broadcasters will give cue and pause 10 seconds at top of every hour for station ID (Skyview Producer).
2. A one-second buffer pause will occur before/after local avails (for network underlay).