

## 2019 OHSAA Tournament Team Expense Form



Name of	School:				
Tournament:		REG	IONAL F		
Tourna	ment Site:				
<u>Team</u>				expenses shall be paid consist of 16 plus the exact number of me. The maximum number for whom expenses shall be paid is 80.	
	Number of Players				
		Num	ber of Foot	tball Team Buses	
Mileage		at	\$4.00	per mile (Google Maps), one bus one way.	
3.0		=	,	Mileage for maximum of two buses will be paid if (1) two buses were used, and (2) there were more than 50 players on the team. The site manager must verify these two conditions.	
Meals					
	\$	=		at \$15.00 per individual for each day of participation.	
				If travel is over 50 miles one way, meal expense will be calculated at the basic rate noted above.	
		Receip	ot Amount	If travel is less than 51 miles one way and all tournament regulations for this was met, the OHSAA will reimburse the lesser of the cost of the meal per the receipt or the basic rate noted above.	
Lodging		at	\$30.00	per person (same number used for meals).	
				Lodging will be paid if (1) the team stays overnight, and (2) travel is over 50 miles one way. If travel is under 100 miles one way, reimbursement will only be provided for one night.	
Incidentals		\$200			
Bonus		Number of advance tickets sold X \$1.20.			
<u>Cheerleaders</u>	Maximum o	of eight	cheerlead	ers, one mascot, and one sponsor (10)	
Mileage		at	\$4.00	per mile (Google Maps), one vehicle, one way.	
Meals		at	\$15.00	per individual for each day of participation if travel is over 50 miles one way.	
Lodging		at	\$30.00	per person if (1) the team stays overnight, and (2) travel is over 50 miles one way.	
<u>Band</u>					
Mileage		_ at	\$4.00	per mile (Google Maps), one bus one way, or minimum of \$75.00, whichever is greater.	
				Total Due to School Before Adjustments	
Adjustment				( Description )	
				( Description )	
	Charges to this school (i.e. damages, unreturned presale tickets) - Enter as a negative number Refund to this school - Enter as a positive number				

**Total Due to School After Adjustments**