

Central District Baseball Seeding Meeting

Virtual – 2025

I. GENERAL INFORMATION

- Make sure your contact information on MYOHSAA is correct;
- Each team will provide 4 balls (Rawlings R100) per game through the District semi-finals;
- Baseballs will be reimbursed at the All-District voting meeting in May 25 at New Albany;
- The team/bench pass list is located on the Central District website – you need it for Sectional and District games;
- Brackets can be found on the Central District website;
- Seeding information will be distributed prior to the meeting on Sunday, May 11;
- If any school is having transportation issues, the game time can be changed to accommodate those schools. Those schools affected need to contact their opponent, Mark Aprile (614 - 257 - 9944 or mwaprilead@att.net) and Mark Spicer (614 - 481 - 3131) regarding the change. All changes needed to be made in **Dragonfly** will be done by the CDAB. Local schools - coaches, AD's and secretaries are not to make any changes in **Dragonfly**. All other games start at 5:00 pm;
- Umpires for all games will be paid by the CDAB. Once the assignments have been made, your Athletic Administrator will be notified;
- If your field is not located at your school and you are hosting a game, please make sure you let us know so we can make the necessary adjustments to the schedule;

- DI and II: With semi-final games at 2:00 pm, if we have weather issues decisions to change sites will need to be made by 10:00 am to allow time for buses to be scheduled and umpires to be notified. The process for changing sites will be to go to the next highest seeded team in their quad to see if their facility is playable. If not we will continue to the next seeded team until we have checked all 4 fields. If none of the 4 are playable we will reschedule the games for the following day. For the district finals, a decision will need to be made by 2:00 pm to allow time for buses to be scheduled and umpires to be notified for the 5:00 pm games and then follow the same procedure in securing a field if we have weather issues;
- DIII, IV, V, VI and VII: if we have bad weather and the home field is unplayable, the game will be moved to the visitor's site should their field be playable. If neither field is playable, the Tournament Director will determine where the game will be played if a field is available. If the game cannot be played, it will be rescheduled for the next day. We need all decisions made by 2:00 pm to allow time for buses to be scheduled and umpires to be notified;
- Should your game be suspended for weather or darkness, it will be scheduled for completion the next day;
- The home team's scorebook will be the official book;
- The winning team is required to call the score into the following:
 - Mark Aprile: (614) 257-9944 (call or text);
 - Include your Name, Team, Winning Team and Score, Losing team and score and number of innings;
- Cost for Sectional and District games is \$5.00 for students and \$8.00 adults on line and home site must provide a cash option as well. College venues are on line purchases only.

II. SECTIONAL AND DISTRICT GAMES

- Division I and II game sites will be determined by the highest seeded team in each quarter bracket. They will host the semi-finals at 2:00 and 5:00 pm, playing in the 2:00 pm. game. They will host the District Final at 5:00 pm win or lose in the semi-finals;
- Division III, IV, V, VI and VII: all games will be played on the home field of the better seeded team for all Sectional and District Semi-final games;
- District Finals have been assigned to one of the following sites and have been identified on the brackets:
 - Division III and IV: Beavers Field in Lancaster
 - Division V, VI and VII: Mt. Vernon Nazarene
- The team pass list for Sectional and District games will include a maximum of 28:
 - Twenty-two players in uniform
 - All coaches must be in uniform
 - Six additional essential game personnel (i.e. ball boy, trainer, scorekeeper, coaches);
- Dugouts will be assigned by the home team;
- Rain dates, if needed for the DIII, IV, V, VI and VII Sectional and District semi-final games, will be the following day of the originally scheduled game;
- Rain dates, if needed for the DI and II District games will be the following day of the originally scheduled games;
- Rain dates, if needed for DIII, IV, V, VI and VII District Final games will be as follows:
 - DIII: May 31 if needed;
 - DIV: May 30 if needed;
 - D V: May 30 if needed;
 - D VI and VII: May 31 if needed.

- Batting practice is permitted prior to all OHSAA tournament games but is not mandatory on the game field. If the visiting team wants to hit at the site, they are required to contact the home school. Here is a hitting schedule if needed:
 - o 3:15-3:45 Home team BP
 - o 3:45-4:15 Visiting team BP
 - o 4:20-4:35 Home team pre-game infield
 - o 4:35-4:50 Visiting team pre-game infield
 - o 4:50 Field prep, Umpire-Coaches conference, Introductions, Anthem
 - o 5:00 Game time
- Scout Passes - All Head Coaches will receive a digital pass valid for two admissions to a game. This can be used for scouting or attending other games. If additional scout passes are needed, the coach will need to purchase tickets. The pass will come from Claudia Markoff at the OHSAA (cmarkoff@ohsaa.org).
- Division I will have 6 District Champions;
- Division II will have 5 District Champions;
- Division III, IV, and V will each have 2 District Champions;
- Division VI and VII will each have 1 District Champion.

III. SEEDING MEETING: Any team that fails to submit seeding votes or attend the seeding meeting are subject to being fined by the OHSAA.

- Seeding Process
 - o There shall be a two point differential between the first and second seeds (i.e. if there are 20 teams, the first seed will receive 20 points, second seed will receive 18 points);

- o There shall be a one point differential between all subsequent seeds;
 - o A schools point total shall be calculated by dropping the highest and lowest vote they have received;
 - o A school shall not vote for themselves;
 - o If a school fails to vote, their second highest vote will also be dropped from their point total
- **If two or more teams are tied for a seeded spot**, the school that received the most individual votes, at or above the tied position shall receive the higher seed.
 - o If a tie still exists, the tie will be broken by a coin toss. The school to call the toss will be the firsts one to appear in an alphabetical listing of the schools without the use of the respective city name unless the city name is part of the official school name. Selection will go from A - Z in even numbered years; Z - A in odd number years.
- **Passing on bracket placement:** Passing shall be permitted as follows: The number of schools advancing to the district tournament may pass. All others must place themselves on the bracket when their seed is called. If there is not a sectional level game prior to the district, the number of schools advancing to the regional may pass. Note: As an example, if eight teams are advancing to the district tournament, seeds No. 1 through No. 8 may pass, but all other teams must place themselves on the bracket. Or, if there is not a sectional level game prior to the district and three teams are advancing to the regional tournament, seeds No. 1 through 3 may pass, but all other teams must place themselves on the bracket. Sectional games for passing purposes must have over 50% of teams entered in the tournament playing in a sectional game, if not then only the teams advancing to the regional may pass.

- o For 2025: DI seeds 1 - 6 may pass, seeds 7 and greater must place themselves on the bracket when called;
- o For 2025: DII seeds 1 - 5 may pass, seeds 6 and greater must place themselves on the bracket when called;
- o For 2025: DIII, DIV, DV seeds 1 - 8 may pass, seeds 9 and greater must place themselves on the bracket when called;
- o For 2025: DVI and DVII seeds 1 -4 may pass, seeds 5 and greater must place themselves on the bracket when called;
- **Teams absent from the draw:** If a school fails to have a representative present at the drawing and seeding meeting the Manager/Site Manager shall use the follow procedure:
 - o For teams in the top half of the seeded teams (one more than half if an odd number of teams), the school absent will be placed on the bracket after the #1 seed is given the opportunity to place themselves on the bracket. If #1 selects a line, the absent school will be placed on the furthest line, excluding a bye line, in the other half of the bracket from #1 seed. If the #1 seed passes, the absent school will be placed on the first non-bye line;
 - o If more than one team is absent in the top half of the seeded teams, schools will be placed, in order of seed, as far apart as possible after #1 has their choice;
 - o For teams in the bottom half of the seeded teams, the school absent will be placed on the bracket after all other teams have selected their bracket placement;
 - o If more than one team is absent in the bottom half of the seeded teams, the schools will be placed, in the order of the seed, after all other schools have selected their bracket placement.

4/18/25