

# **OHSAA SOCCER TOURNAMENT SCRIPTS**

#### **PRE-MATCH**

	ood afternoon/evening ladies and gentlemen and welcome to the 20 OHSA.ccer Tournament and this Division Sectional/District match hosted by					
	Scotional, District materi nested by					
(host sc	hool).					
Today's/tonight's matchup is between th	e					
(Visiting	team school and mascot)					
and the	(Home team school and mascot).					
NATIONA	L ANTHEM					
to Paragraph and the control of the Research						
Ladies and gentlemen, at this time we as and join us as we honor America and tho playing of the National Anthem.						
(if applicable)						
Performing this afternoon is/are	·					
Presenting the colors this afternoon is/ar	·e					
(Play Na	tional Anthem)					

## **PRE-INTRODUCTIONS**

The Executive Director, Board of Directors and the	District
Athletic Board of the Ohio High School Athletic Association welc	comes you to this
Division Soccer Tournament match between	
High School and	High School.
(Optional): The officials for this match are:	<b>,</b>
, and	_•
OR if there is a fourth official	
(Optional): The officials for this match are:	,
, an	d
·	

#### **TEAM INTRODUCTIONS**

Now let's meet to	oday's/tonight's te	ams.	
First, for the			Visiting team school/mascot).
	(Introduce tear	ns- option	al format below)
A academic year	position , NUN	1BER	name
by			'Visiting team mascot) are coached and he/she is assisted 
And now for the			(Home team school/mascot).
	(Introduce tear	ns- option	al format below)
A academic year	position , NUN	1BER	, name
by			_(Home team mascot) are coached and he/she is assisted 

### **SPORTSMANSHIP STATEMENT**

Again, welcome to today's/tonight's event. In the spirit of sportsmanship, we ask that all fans act in a responsible and courteous manner. Abusive language or disorderly conduct is unacceptable and unwelcome. Let's afford the participants and your fellow fans the respect they deserve. Your cooperation is appreciated.

# IN-MATCH (First Half)

With 2:00 minutes remaining: Two minutes remaining in the first half.		
With :10 seconds remaining: Ten, nine, eight, seven, six, five, four, three, two, one(let horn sound)		
HALFTIME – 10:00min		
Fans, that is the end of the first half, with the		
School & Mascot		
leading the by a score of to		
School & Mascot		
OR		
Fans, that is the end of the first half with the score tied at to		
rans, that is the cha of the hist han with the score flea at to		
(Council bonne with 2000 vive left to Helfit ve l		
(Sound horn with 2:00mins left in Halftime)		

#### **IN-MATCH** (Second Half)

#### Goal Differential – read if a team has a goal differential of six (6)

Fans, this match will now be played with a running clock per the OHSAA goal differential rule. The clock will still be stopped should there be an injured player on the field or by any unusual delay deemed necessary by the officials. If the goal differential should fall beneath six goals, normal clock operations will resume.

With 2:00 minutes remaining: Two minutes remaining in the first half.

With :10 seconds remaining: Ten, nine, eight, seven, six, five, four, three, two, one ....(let horn sound)

# FINAL\* (If match is tied, skip to the FIRST OVERTIME section)

Fans, with the final horn, the			
	School & Mascot		

will advance to the next match in the OHSAA Soccer Tournament.

Congratulations to both teams on a great match this afternoon/evening.

(If there is an awards presentation following the match read the following and then reference the Awards Scripts)

Fans, we ask that you refrain from coming onto the field. We will begin the awards presentation shortly.

### **FIRST OVERTIME**

Fans, with the final horn, the score remains tied at and There will be a five-minute intermission, followed by a fifteen-minute sudden victory overtime period. If the score remains tied at the completion of the first overtime period, we will have a two-minute intermission, followed by a second fifteen-minute sudden victory over time period.				
A match still tied will then move to alternating kicks of five kicks per team followed by alternating kicks of one kick per team until a winner has been determined.				
(Play music)				
IN-MATCH (First Overtime)				
With 2:00 minute remaining: Two minutes remaining in the first overtime period.				
With :10 seconds remaining: Ten, nine, eight, seven, six, five, four, three, two, one(let horn sound)				
If match is over and there is a winner, refer to the FINAL section (p.5)				

### **SECOND OVERTIME**

Fans, with the final horn of the first overtime period, the score remains tied at and There will be a two-minute intermission followed by a			
second fifteen-minute sudden victory overtime period.			
(Play music)			
IN-MATCH (Second Overtime)			
With 2:00 minute remaining: Two minutes remaining in the second overtime period.			
With :10 seconds remaining: Ten, nine, eight, seven, six, five, four, three, two, one(let horn sound)			
If match is over and there is a winner, refer to the FINAL section (p.5)			
KICKS ANNOUNCEMENT			
Fans, with the final horn of the second overtime period, the score remains tied at and We will move to alternating kicks of five kicks per team followed by alternating single kicks if needed.			
(Play music)			

#### **IN-MATCH KICKS**

Kicking for, number,				
School		#	Name	
(Continue with this format to announc	ce each kicker	until a	winner is deter	mined)
KICKS FINAL				
Fans, with that goal, and the win, the_				
	School	& Masc	ot	
will advance to the next match in the (	OHSAA Socce	r Tourr	nament.	
Congratulations to both teams on a gr	eat match th	is after	noon/evening.	

(If there is an awards presentation following the match read the following and then reference the Awards Scripts)

Fans, we ask that you refrain from coming onto the field. We will begin the awards presentation shortly.