

TO: «AthleticDirector1Name», Athletic Administrator for ID# «OhsaaSchoolId»
«SchoolName», Head Football Coaches

FROM: Beau Rugg, Director of Officiating and Sport Management
Charles Anderson, Manager of Officiating

RE: Weekly Word, Week 2

Questions of the Week

Here are a couple of questions I received this week:

1. **HEAT, HEAT, HEAT:** It is up to each school district concerning altering games or practices because of heat. OHSAA recommended guidelines are in our Handbook and in the Football Regulations. Both can be accessed on our website.
2. Lots of questions on equipment including visors, Guardian Caps and Player Equipment. See below for specific information.

Rules

1. Visors: NFHS Rule 1-5-3c4 states that visors must be clear and that tinted eyewear (glasses) may be worn under the clear visor. **A prescription from a Dr. does not supersede this rule.** Any accommodation outside of NFHS Rules (NFHS Rule 1, Section 8) for an athlete in football must be approved by the OHSAA office (Beau Rugg). The accommodation is only granted if the rule does not resolve the player's condition. Have your Athletic Director contact me.
2. Here is a link to assist you with proper player equipment:
3. <https://acrobat.adobe.com/id/urn:aaid:sc:VA6C2:cd2c1551-e7a2-442b-8845-a27b12177354>
4. Guardian Caps are a hot item and topic. They are **LEGAL** by NFHS Rules for practice and games.
5. Here is a link to a memo from the NFHS on the helmet warning label:
<https://acrobat.adobe.com/id/urn:aaid:sc:VA6C2:fa0a9913-5f11-44f2-9c5f-8d9a17ebfb8a>

Reminders

1. The online Coach's state rules interpretation meeting is available on your myOHSAA account. 99% of you have already completed!
2. The deadline with a \$50 late fee is October 1.
3. **Schools that do not complete the online meeting will not be eligible for the tournament.**

Video

1. Your video clips are the best. Please send me any plays you wish!
2. I will give you my honest opinion on any play you send.

GOOD LUCK WEEK 2!

PLEASE EMAIL BEAU AT BRUGG@OHSAA.ORG WITH QUESTIONS