

# **OHSAA SOCCER TOURNAMENT SCRIPTS**

#### **PRE-MATCH**

Good afternoon/evening ladies and gentlemen and welcome to the 20 OHSAA Coccer Tournament and this Division Sectional/District match hosted by			
	- <del></del>		
(host	. SC11001).		
Today's/tonight's matchup is between	n the		
(Visiti	ing team school and mascot)		
and the	(Home team school and mascot).		
NATIO	NAL ANTHEM		
Ladies and gentlemen, at this time we and join us as we honor America and t playing of the National Anthem.	ask that you please rise, remove your caps those who serve to protect it with the		
(if applicable)			
Performing this afternoon is/are	·		
Presenting the colors this afternoon is	/are		
(Play	National Anthem)		

## **PRE-INTRODUCTIONS**

The Executive Director, Board of Directors and the	District
Athletic Board of the Ohio High School Athletic Association weld	comes you to this
Division Soccer Tournament match between	
High School and	High School.
(Optional): The officials for this match are:	
, and	_•
OR if there is a fourth official	
(Optional): The officials for this match are:	
, an	nd
·	

#### **TEAM INTRODUCTIONS**

Now let's meet to	oday's/tonigh	nt's teams.		
First, for the		_(Visiting team school/mascot).		
	(Introduc	e teams- optio	onal format below)	
A	position	_, NUMBER		
by			(Visiting team mascot) are coached and he/she is assisted 	
And now for the			(Home team school/mascot).	
	(Introduc	e teams- optio	onal format below)	
A	position	_, NUMBER		
by			(Home team mascot) are coached and he/she is assisted	
by:			<del>.</del>	

#### **SPORTSMANSHIP STATEMENT**

Again, welcome to today's/tonight's event. In the spirit of sportsmanship, we ask that all fans act in a responsible and courteous manner. Abusive language or disorderly conduct is unacceptable and unwelcome. Let's afford the participants and your fellow fans the respect they deserve. Your cooperation is appreciated.

# IN-MATCH (First Half)

With 2:00 minutes remaining: Two minutes remaining in the first half.		
With: 10 seconds remaining: Ten, nine, eight, seven, six, five, four, three, two, one(let horn sound)		
HALFTIME - 10:00min		
Fans, that is the end of the first half, with	the	
rans, that is the end of the mist han, with	School & Mascot	
leading theSchool & Mascot	by a score of to	
School & Widscot		
O	OR .	
Fans, that is the end of the first half with	the score tied at to	
(Sound horn with 2:00mins left in Halftime)		

#### **IN-MATCH** (Second Half)

#### Goal Differential – read if a team has a goal differential of six (6)

Fans, this match will now be played with a running clock per the OHSAA goal differential rule. The clock will still be stopped should there be an injured player on the field or by any unusual delay deemed necessary by the officials. If the goal differential should fall beneath six goals, normal clock operations will resume.

With 2:00 minutes remaining: Two minutes remaining in the first half.

With:10 seconds remaining: Ten, nine, eight, seven, six, five, four, three, two, one ....(let horn sound)

# FINAL\* (If match is tied, skip to the FIRST OVERTIME section)

Fans, with the final horn, the		
	School & Mascot	

will advance to the next match in the OHSAA Soccer Tournament.

Congratulations to both teams on a great match this afternoon/evening.

(If there is an awards presentation following the match read the following and then reference the Awards Scripts)

Fans, we ask that you refrain from coming onto the field. We will begin the awards presentation shortly.

## **FIRST OVERTIME**

Fans, with the final horn, the score remains tied at and There will be a five-minute intermission, followed by a fifteen-minute sudden victory overtime period. If the score remains tied at the completion of the first overtime period, we will have a two-minute intermission, followed by a second fifteen-minute sudden victory over time period.			
A match still tied will then move to alternating kicks of five kicks per team followed by alternating kicks of one kick per team until a winner has been determined.			
(Play music)			
IN-MATCH (First Overtime)			
With 2:00 minute remaining: Two minutes remaining in the first overtime period.			
With :10 seconds remaining: Ten, nine, eight, seven, six, five, four, three, two, one(let horn sound)			
If match is over and there is a winner, refer to the FINAL section (p.5)			

## **SECOND OVERTIME**

Fans, with the final horn of the first overtime period, the score remains tied at and There will be a two-minute intermission followed by a		
second fifteen-minute sudden victory overtime period.		
(Play music)		
IN-MATCH (Second Overtime)		
With 2:00 minute remaining: Two minutes remaining in the second overtime period.		
With :10 seconds remaining: Ten, nine, eight, seven, six, five, four, three, two, one(let horn sound)		
If match is over and there is a winner, refer to the FINAL section (p.5)		
KICKS ANNOUNCEMENT		
Fans, with the final horn of the second overtime period, the score remains tied at and We will move to alternating kicks of five kicks per team followed by alternating single kicks if needed.		
(Play music)		

#### **IN-MATCH KICKS**

Kicking for			•
School	#	Name	
(Continue with this format to announce each	ı kicker until a	winner is determined)	)
KICKS FIN	NAL		
Fans, with that goal, and the win, theS	School & Masco		
will advance to the next match in the OHSAA	A Soccer Tourn	ament.	
Congratulations to both teams on a great ma	atch this afterr	noon/evening.	

(If there is an awards presentation following the match read the following and then reference the Awards Scripts)

Fans, we ask that you refrain from coming onto the field. We will begin the awards presentation shortly.